



Congress@UBC 2019

Overview: The objective of our research project funded by the UBC's 'Teaching and Learning Enhancement Fund' (TLEF) is to look at alternative spaces of learning through the use of Augmented Reality technology. The pedagogical approach is to encourage students to be more active learners with an ownership in the process. Thanks in advance for trying out the experience and please share your feedback with us.

Duration: Approximately 30 minutes.

To complete the experience please do the following:

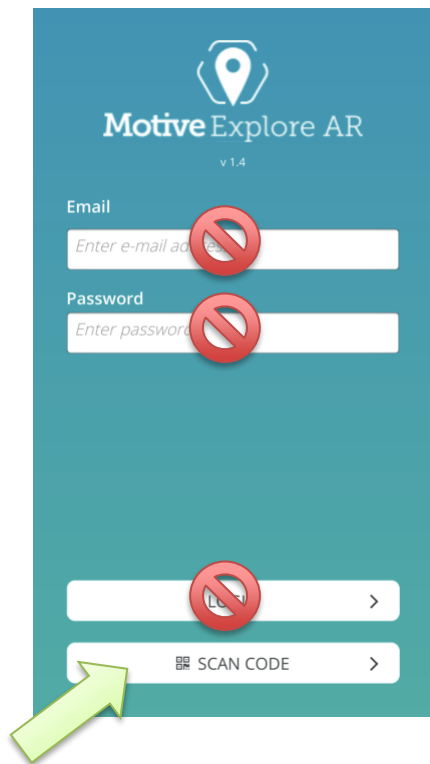
Download the **Explore AR** walking tour app from the App Store or Google Play:

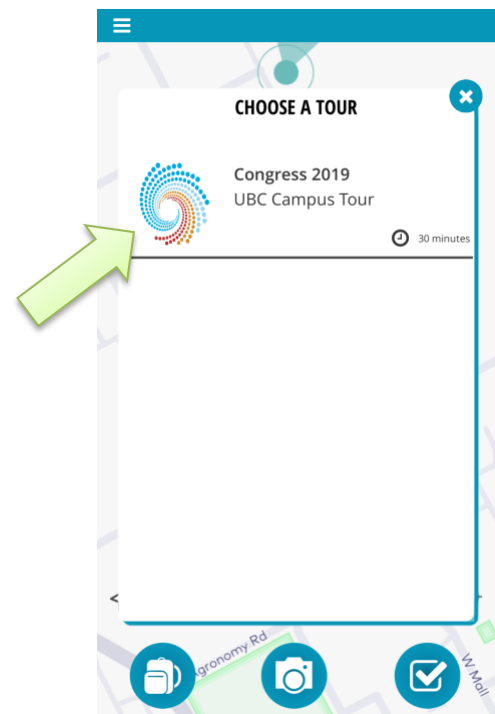
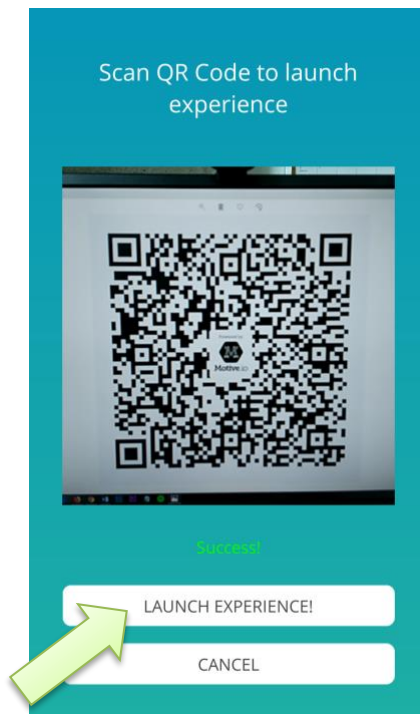


- a) <https://itunes.apple.com/ca/app/explore-ar/id1256212099>
- b) <https://play.google.com/store/apps/details?id=io.motive.explorear>

This is what the app should look like when you open it. **You don't need to log in.**

Using the app, **scan** the QR code then select 'Launch Experience'.





Once the app opens, select the 'Tours' button then select 'Congress 2019'.

For the best experience, please do the following **before starting**:

- ✓ Make sure you are connected to WIFI (The app is approx. 8 MB).
- ✓ Your phone's location services need to be turned on.
- ✓ Ensure you have **100% battery power**.
- ✓ There will be movement outside involved so be adaptive to weather.
- ✓ Make sure you have headphones attached to your phone before beginning the experience.
- ✓ Your screen will need to be on throughout the tour. The audio will stop if your screen turns off.

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